

[^0]Volume 2 - Pricing Proposal


[^1]Volume 2 - Pricing Proposal

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April 7, 2011

Gail P. Thorpe
Contracting Officer
New York State Division of Lottery
Finance Office
One Broadway Center
Schenectady, NY 12301-7500
Email: ContractingOfficer@lottery.ny.gov

Re: RFP No. C110001 for Instant Ticket Design, Development and Production Services

Dear Ms. Thorpe:

GTECH Printing Corporation (GPC) has enclosed Volume II, Pricing Proposal, as Attachment 2 of the RFP. We have carefully reviewed the basis and terms of compensation set forth.

As required, we have provided two (2) originals and two (2) copies of the Pricing Proposal as well as one (1) CD.

Should you have any questions, you may contact me directly at (401) 392-7332.
Sincerely,


Alan Eland
SVP and COO North America

## New York Lottery <br> Instant Game Pricing

Ticket Size: 2" High x 4" Wide
Base Price for
books of
$\underline{250}$ tickets
(Price per 1,000)

| Under |  |  |
| :--- | :--- | :--- |
|  | $5,000,000$ |  |
| $5,000,001$ |  | $10,000,000$ |
| $10,000,001$ | $15,000,000$ |  |
| $15,000,001$ | $20,000,000$ |  |
| $20,000,001$ | $30,000,000$ |  |
| $30,000,001$ | $40,000,000$ |  |
| $40,000,001$ | $50,000,000$ |  |
| $50,000,001$ | $\&$ Over |  |


| 11.53 |
| :---: |
| 8.58 |
| 7.77 |
| 7.25 |
| 6.98 |
| 6.71 |
| 6.65 |
| 6.57 |

$\%+(-)$ of base price for
books of
125 tickets
$\%+(-)$ of base price for books of 100 tickets

| $5.3 \%$ |  | $10.7 \%$ |
| :---: | :---: | :---: |
|  |  | $20.3 \%$ |
| $10.1 \%$ |  | $21.3 \%$ |
| $11.2 \%$ |  | $22.3 \%$ |
| $11.3 \%$ |  | $22.6 \%$ |
| $11.6 \%$ |  | $23.2 \%$ |
| $11.6 \%$ |  | $23.2 \%$ |
| $11.6 \%$ |  | $23.2 \%$ |

## New York Lottery Instant Game Pricing

Ticket Size: 2 1/2" High x 4" Wide

|  |  | Base Price for books of 250 tickets | $\%+(-)$ of base price for books of 125 tickets | $\%+(-)$ of base price for books of 100 tickets |
| :---: | :---: | :---: | :---: | :---: |
| Quantity |  | (Price per 1,000) |  |  |
| Under | 5,000,000 | 12.43 | 7.3\% | 14.7\% |
| 5,000,001 | 10,000,000 | 9.78 | 8.8\% | 17.6\% |
| 10,000,001 | 15,000,000 | 8.74 | 9.5\% | 19.0\% |
| 15,000,001 | 20,000,000 | 8.59 | 9.5\% | 19.4\% |
| 20,000,001 | 30,000,000 | 8.03 | 10.2\% | 20.3\% |
| 30,000,001 | 40,000,000 | 7.87 | 10.2\% | 20.3\% |
| 40,000,001 | 50,000,000 | 7.68 | 11.1\% | 22.1\% |
| 50,000,001 | \& Over | 7.58 | 11.1\% | 22.1\% |

## Attachment 2-C

## New York Lottery Instant Game Pricing

Ticket Size: 3" High x 4" Wide
Base Price for
books of
$\underline{250}$ tickets
(Price per 1,000)
Quantity

| Under | $5,000,000$ |
| :--- | :--- |
| $5,000,001$ | $10,000,000$ |
| $10,000,001$ | $15,000,000$ |
| $15,000,001$ | $20,000,000$ |
| $20,000,001$ | $30,000,000$ |
| $30,000,001$ | $40,000,000$ |
| $40,000,001$ | $50,000,000$ |
| $50,000,001$ | $\&$ Over |

$\%+(-)$ of base price for books of 125 tickets

| $6.8 \%$ |  | $13.6 \%$ |
| :---: | :---: | :---: |
|  |  | $15.4 \%$ |
| $8.7 \%$ |  | $16.4 \%$ |
| $8.2 \%$ |  | $16.4 \%$ |
| $8.5 \%$ |  | $17.1 \%$ |
| $8.5 \%$ |  | $17.1 \%$ |
| $8.6 \%$ |  | $17.2 \%$ |
| $8.6 \%$ |  | $17.2 \%$ |



## New York Lottery Instant Game Pricing

Ticket Size: 4" High x 4" Wide

| Base Price for <br> books of | $\%+(-)$ of base price for |
| :---: | :---: | :---: |
| books of |  |$\quad \%+(-)$ of base price for | books of |
| :---: |
| $\underline{250}$ tickets |
|  |
| (Price per 1,000 ) |



## New York Lottery <br> Instant Game Pricing Schedule

Ticket Size: $\underline{5 " ~ H i g h ~ x ~ 4 " ~ W i d e ~}^{\text {" }}$

|  |  | Base Price for books of $\underline{250}$ tickets | $\%+(-)$ of base price for books of 50 tickets | $\%+(-)$ of base price for books of 125 tickets | $\%+(-)$ of base price for books of 100 tickets |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Quantity |  | (Price per 1,000) |  |  |  |
| Under | 5,000,000 | 18.93 | 11.1\% | 2.6\% | 5.1\% |
| 5,000,001 | 10,000,000 | 16.59 | 11.2\% | 2.7\% | 5.4\% |
| 10,000,001 | 15,000,000 | 15.52 | 11.4\% | 2.8\% | 5.6\% |
| 15,000,001 | 20,000,000 | 15.20 | 11.4\% | 2.8\% | 5.6\% |
| 20,000,001 | 30,000,000 | 14.74 | 11.4\% | 2.8\% | 5.6\% |
| 30,000,001 | 40,000,000 | 14.62 | 11.4\% | 2.9\% | 5.7\% |
| 40,000,001 | 50,000,000 | 14.46 | 11.4\% | 2.9\% | 5.7\% |
| 50,000,001 | \& Over | 14.36 | 11.4\% | 2.9\% | 5.7\% |

## New York Lottery Instant Game Pricing Schedule

Ticket Size: 6 " High $\times 4$ " Wide

|  |  | Base Price for books of 250 tickets | $\%+(-)$ of base price for books of 50 tickets | $\%+(-)$ of base price for books of 125 tickets | $\%+(-)$ of base price for books of 100 tickets |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Quantity |  | (Price per 1,000) |  |  |  |
| Under | 5,000,000 | 21.66 | 12.6\% | 1.7\% | 3.2\% |
| 5,000,001 | 10,000,000 | 19.31 | 13.0\% | 1.8\% | 3.2\% |
| 10,000,001 | 15,000,000 | 18.19 | 13.5\% | 1.8\% | 3.4\% |
| 15,000,001 | 20,000,000 | 17.88 | 13.5\% | 1.8\% | 3.4\% |
| 20,000,001 | 30,000,000 | 17.48 | 13.5\% | 1.8\% | 3.4\% |
| 30,000,001 | 40,000,000 | 17.35 | 13.7\% | 1.8\% | 3.4\% |
| 40,000,001 | 50,000,000 | 17.22 | 13.7\% | 1.8\% | 3.4\% |
| 50,000,001 | \& Over | 17.10 | 13.7\% | 1.8\% | 3.4\% |

## New York Lottery <br> Instant Game Pricing Schedule

Ticket Size: 8 " High $\times 4$ " Wide
Base Price for
books of
$\underline{250}$ tickets
$\%+(-)$ of base price for books of 50 tickets
$\%+(-)$ of base price for books of 125 tickets
$\%+(-)$ of base price for books of 100 tickets


## New York Lottery Instant Game Pricing

## Special Features

(Pricing is per 1,000 unless otherwise specified)


Transluscent gel, Clearmark or comparable marking system
Player's MARK ${ }^{\text {TM }}$
Latex on the back of tickets to facilitate additional game play
Holographic paper
FOIL paper
Scoring

Stub features

Multiple color imaging of play symbols
Pulsing colors within a game (fixed price)
Alternating scenes within a game (fixed price)
Die-cutting (fixed price)
Printing on back of ticket (fixed price set-up fee):
25,000 live tickets with "FOR PROMOTIONAL USE ONLY, NOT FOR SALE" printed on back

| $\$ 0.05$ per thousand square inches |
| ---: |
| $\$ 0.05$ per thousand square inches |
| $\$ 0.08$ per thousand square inches |
| $\$ 0.20$ per thousand square inches |
| $\$ 0.20$ per thousand square inches |
| $\$ 0.20$ per thousand square inches |
| $\$ 0.20$ per thousand square inches |
| $\$ 0.12$ per thousand square inches |
| $\$ 0.10$ per thousand square inches |
| $\$ 2.25$ per thousand square inches |
| $\$ 0.30$ per thousand square inches |
| No Bid |
| Vortical: $\$ 1,000.00$ plus $\$ 0.05$ per thousand square inches |
| $\$ 5,000.00$ plus $\$ 0.10$ per thousand square inches |
| With imaging on the stub: $\$ 0.06$ per thousand square inches |
| W5aging on the stub: $\$ 0.03$ per thousand square inches |

$\qquad$
New York Lottery
Instant Game Pricing

## Alternate Ticket Sizes:

(Pricing Extrapolation)

## Ticket Reorders

(Expressed as a fixed discount of base)

Ticket pricing for alternate ticket sizes to the grid sizes provided in the RFP is to be based on the area in square inches relative to the base price of a $2.0^{\prime \prime}$ by $4.0^{\prime \prime}$ ( 8.0 square inch) ticket. The quantity to use against a $2.0^{\prime \prime}$ by $4.0^{\prime \prime}$ price is the total square inch of the new-sized ticket divided by 8 times the actual quantity of the new tickets

## Example for new ticket order of $5,000,0004.5^{\prime \prime}$ by $4.0^{\prime \prime}$ tickets:

## $\mathbf{5 , 0 0 0 , 0 0 0} 4.5^{\prime \prime}$ by $4.0^{\prime \prime}$ tickets

$2.0^{\prime \prime}$ by 4.0 " quantity to use is: $[(4.5 \times 4) / 8] * 5,000,000=11,250,000$
The price for $11,250,0002.0^{\prime \prime}$ by $4.0^{\prime \prime}$ tickets is $\$ 7.77$
Therefore the price for $5,000,0004.5^{\prime \prime}$ by $4.0^{\prime \prime}$ tickets is: $\$ 7.77^{*}[(4.5 \times 4.0) / 8]=\$ 17.48$

Price per thousand applicable to the quantity reordered less a discount of $\$ 5,000.00$

Ticket Security Process / Feature:

## New York Lottery

 Instant Game PricingBarcoded Coupons Pricing Schedule
Coupon Size: 2 1/2" High x 6 1/8" Wide
Books of $\underline{\mathbf{1 0 0}}$ with edges glued and cardboard backing

Quantity

| 100,000 | 350,000 |
| ---: | ---: |
| 350,001 | 650,000 |
| 650,001 | 850,000 |
| 850,001 | $1,100,000$ |
| $1,000,001$ | $1,350,000$ |
| $1,350,001$ | $1,600,000$ |
| $1,600,001$ | $2,600,000$ |
| $2,600,001$ | $3,600,000$ |
| $3,600,001$ | $4,600,000$ |
| $4,600,001$ | $\&$ over |

(Price Per 1,000)

| 129.58 |
| :---: |
| 55.85 |
| 43.42 |
| 37.44 |
| 34.62 |
| 32.70 |
| 30.94 |
| 28.24 |
| 27.01 |
| 26.41 |

(Flat Rate)

2,700.00
4,750.00

Activation Cards (price per 1,000)
Included in base price

## New York Lottery <br> Attachment 2-J <br> Instant Game Pricing

Invited Option(s)

Holographic Ink (price per 1,000) $\qquad$

## New York Lottery <br> Instant Game Pricing

Attachment 2-K

## OFFERED OPTIONS

GTECH Printing Corporation (GPC) presents the following list of additional services and options which are available for consideration by the New York Lottery. Pricing for any specific option would be determined subsequent to a detailed specification process and following mutual agreement and negotiation between GPC and the New York Lottery.

| OPTION | DESCRIPTION | PRICE |
| :--- | :--- | :--- |
|  | Instant Ticket Print Options |  |
| Printing on 10pt virgin recyclable <br> card stock, coated one side | Recyclable card stock that contains a <br> double coating on the topside. | A reduction in the base price of the <br> ticket of $\$ 0.01$ per thousand square <br> inches |
| Photographic Scenes | GPC can print tickets with display <br> graphics that incorporate the detail of a <br> photograph in the graphics portion of the <br> ticket and/or overprint area. | $\$ 1,500.00$ for each scene |
| Fluorescent Bendays | The benday is printed in fluorescent ink. <br> This feature can also be applied to Mega <br> Bendays or the Custom Micro Font <br> Bendays. | $\$ 0.05$ per thousand square inches |
| Continuous Scene Games | This option allows for a scene to extend <br> beyond a single instant ticket. | $\$ 1,500.00$ per scene. |
| Savings for Printing Multiple | GPC can simultaneously produce two or <br> more games. Depending on ticket <br> specifications, games of different ticket <br> and pack sizes can be produced. | Deduct $\$ 2,500.00$ per additional <br> game |
| Internal Custom Perforations | These are custom free-flowing <br> perforations to accent game theme and <br> play. They can create a jigsaw puzzle <br> effect for premium collector games. | $\$ 5,000$ set-up charge plus $\$ 0.30$ per <br> thousand square inches |
| Four-Color Ticket Back | Allows for full four color processing to the <br> back of the ticket. | $\$ 0.30$ per thousand square inches <br> plus a $\$ 2,000.00$ set-up charge |
| Accelerated Delivery | GPC can produce tickets with tinted <br> varnishes that add to the game's design <br> and appeal. | $\$ 0.05$ per one thousand square <br> inches |
| Tinted Varnish | Base ticket pricing assumes 25,000 <br> oversize, voided samples would be <br> delivered with each game. | $\$ 250.00$ per 1,000 oversize samples |
| Fonts, Numbers, or Symbols | For emergency expedited shipping that <br> results in less time than originally <br> approved in the executed working papers, <br> and capacity permitting, there will be an <br> up charge. | $\$ 1,500.00$ per day |
|  | GPC can produce out-of-the-ordinary <br> fonts, numers, or symbols for games with <br> unique play styles. | $\$ 150.00$ per hour |

OFFERED OPTIONS

| OPTION | DESCRIPTION | PRICE |
| :--- | :--- | :--- |
| Jmission Free Production | Base pricing assumes that omissions, <br> which occur during the production and <br> inspection of instant tickets, would be <br> allowed. For omission free production a <br> price differential to the base ticket price <br> will apply. | $\$ 5.00$ per one thousand tickets |
|  | Responding to the widening popularity <br> and demand for the 3-D entertainment <br> experience, GPC offers its new instant 3- <br> D ticket technology. | 3-D printing is included in base <br> price |
| 3-D Tickets | Additional pack inserts (in addtion to the <br> activation/settlement card) that may be <br> utilized to support any special retail game <br> or promotion. | $\$ 0.30$ per pack |
| Additional Pack Inserts | Additional Stub on Activation Card <br> Activation card would be folded over the <br> end of the pack identifing the game <br> number, pack number and sales value of <br> the pack. | Price to be determined based on final <br> specifications |
| Pouch Tickets | GPC can produce pouch tickets. Pouch <br> material includes plastic, Mylar and can <br> be clear or colored. | Price to be determined based on final <br> specifications |

## OFFERED OPTIONS

| OPTION | DESCRIPTION | PRICE |
| :---: | :---: | :---: |
| Instant Ticket Game Options |  |  |
| Lucky Sweeps ${ }^{\text {™ }}$ | A proprietary new product which allows players to instantly win an entry into a second chance drawing. Previous solutions required the player to either mail in their ticket or enter in on a website but with Lucky Sweeps players can do it right there at the retailer. Second chance promotional drawings can be on a single game, grouping of games or across an entire price point. In addition they can be run on a daily, weekly, or monthly basis awarding cash or merchandise prizes. | Price to be determined based on final specifications |
| Extended Play <br> Bonus Games | Unlike other bonus features this one utilizes the symbols, numbers, or letters from the base game in order to play the bonus game. This can be added to just about any game mechanic and significantly increases the play value of the ticket over other bonus features. | $\$ 1.50$ per one thousand on the instant ticket production |
| Head2Head Games | These games are designed to allow players to play an instant ticket in a Head2Head format. Adding an element of competition to the gameplay allows extended play games to be launched in a creative way targeting a new demographic. | \$0.10 per thousand square inches |
| Head2Head Smartphone Functionality | This is an enhancement of the play experience of our Head2Head Games where, for example, a smartphone can be used to "call" or display bingo numbers as the game is played for a bingo parlor effect. | Price to be determined based on final specifications |
| Microbrand Games | Small scale brands recognized by players in a specific micro-market or niche market. Each microbrand typically has a distict personality, style, demographic or psychographic trait. | Included in base price |
| New Play-Style Games | GPC invests significantly in its product development process and is committed to providing ground-breaking play styles so the lottery can stay at the forefront of innovation. | Price to be determined based on final specifications |


| OPTION | DESCRIPTION | PRICE |
| :--- | :--- | :--- |
| 'nstant Ticket Gift Box | This is a new Instant ticket design which <br> will allow the Instant ticket to be folded <br> into a small gift box which may contain a <br> gift card or small surprise. | Price to be determined based on final <br> specifications |
| Linked Bonus ${ }^{\text {TM }}$ Feature | GCP is pleased to offer an entirely new <br> type of bonus feature, which we call our <br> "Linked Bonus <br> Bonus feature providure. The players the <br> opportunity to win additional prize money <br> if their ticket wins in certain specified <br> plays. We believe that this feature adds <br> extra value to smaller wins on higher <br> priced tickets. | $\$ 1.50$ per 1,000 on the instant ticket <br> production |
| Player's KEYTM | Provides your players with an easy way to <br> confirm if their ticket is a winning ticket or <br> not. | $\$ 2,500.00$ per game |
| Instant Ticket Dispensers | GPC has established a close working <br> relationship with many major ticket- <br> dispenser vendors to the lottery industry. <br> We can partner with these vendors to <br> provide the New York Lottery instant <br> tickets dispensers best suited for your <br> market place. | Price to be determined based on final <br> specifications |

## OFFERED OPTIONS

| OPTION | DESCRIPTION | PRICE |
| :--- | :--- | :--- |
|  | Marketing Services |  |
| Bain \& Company Professional <br> Services | A consultancy review of the New York <br> market at the start of contract to assist in <br> developing actionable objectives across <br> the retail channel and instant products. <br> The review is expected to take <br> approximately 8-12 weeks. | Included in base price, if primary |
| Market Research Studies and <br> Analysis | This RFP includes the cost of two web- <br> based or in-person focus groups annually, <br> as referenced in the proposal. Additional <br> studies beyond these base requirements <br> can be provided. | Price to be determined based on final <br> specifications |
| Integrated Marketing Campaigns | A comprehensive relationship marketing <br> campaign combining direct marketing and <br> e-marketing with traditional advertising, <br> mobile marketing, and social marketing. | Price to be determined based on final <br> specifications |
| Website Marketing Including VIP  <br> Clubs Varying degrees of website support from <br> the development of a fully functional <br> Lottery website to a promotional Web <br> page that focuses on a licensed game, a <br> specialty game, or a proprietary game.Price to be determined based on final <br> specifications |  |  |
| Merchandise and | Customized merchandise and prize <br> fulfillment opportunities. Merchandise <br> fuffillment can be used in several areas <br> including game prizes, promotions, loyalty <br> and continuity programs, retailer incentive <br> plans, and sales representative <br> incentives. | Price to be determined based on final <br> specifications |
| Retailer Incentive Games Fulfillment | Games/promotions that will encourage <br> the Lottery's retailers to keep their instant <br> game dispensers full and push product <br> out the door. | Price to be determined based on final <br> specifications |
| The simulator permits your lottery <br> to demonstrate its new game offerings to <br> players conveniently <br> via your Website. | Included in base price |  |


| FEATURE | DESCRIPTION | PRICE |
| :---: | :---: | :---: |
| Interactive Game Program <br> As a partner to the New York Lottery, GPC's Interactive offering consists of a number of the capabilities as described below. These offering are described in detail in section 4.4 of the GPC response to the RFP. |  |  |
| Baseline Platform for supporting Play For Fun games and Second Chance Drawing Management. | The hardware and software platform, including portal and integration into GMS. <br> Player management system including database with single registration/logon, player profile, account and history. <br> Ten (10) Play For Fun games at system launch plus two additional games per quarter. <br> Included would be a New York skinned version of the Arkadeville (NewYorkVille) game. <br> Up to fifty (50) tournaments per week <br> Twelve (12) annual second chance drawings including, entry and verification, Random Number Generator based drawings, winner notification, claims. In support of the drawings, a branded website interface and content creation. Reporting on the drawings is also included. <br> Draw Entry Multiplier: A feature of the Second Chance Drawing component, configurable for a specific drawing. <br> Management and maintenance in support of the items noted above is included as part of our base offering. As such, as noted in Section 4.4, two resources, located at One Broadway Center, will be provided to assist with management of this business channel and will interface with the Lottery on business and technical needs associated with ongoing support. | Included in base price, if primary. |

OFFERED OPTIONS

| FEATURE | DESCRIPTION | PRICE |
| :--- | :--- | :--- |
|  | Additional games beyond those specified <br> in the baseline platform above. | Price to be determined based on final <br> specifications. <br> Additional tournaments beyond the fifty <br> (50) offered as part of the Baseline <br> Platform. |
| Additional second chance drawings <br> beyond those offered in the Baseline <br> Platform. |  |  |
| Additional Offered Options in <br> support of the Interactive Game <br> Program | Loyalty Program: Integrated into the <br> Player Portal, the Loyalty component <br> allows the lottery to create a loyalty <br> program and set triggers and redemption <br> criteria. There is an online prize <br> management component allowing <br> couponing or retailer prizes. | Price to be determined based on final <br> specifications. |

## OFFERED OPTIONS

## GPC Licensed Properties

GPC is pleased to offer the New York Lottery our entire licensed property portfolio at industry competitive pricing. Licensed properties can be acquired by a License Fee Model, a Merchandise Model or a combination of both.

License Fee - The license fee options are based on a percentage of actual sales. The rates are detailed in the table below.

Merchandise - The New York Lottery will allocate a percentage of the prize fund for the acquisition of unique experiential prizes or custom branded merchandise from GPC. The specific merchandise allocation amount is detailed in the table below.

Fee and Merchandise - GPC welcomes the opportunity to provide custom pricing based on a combination of a reduced fee plus a reduced merchandise requirement to accommodate the New York Lottery.

Multi-property discounts and additional value added incentives are available to the New York Lottery and will be determined based on final specifications.

The New York Lottery, in its sole discretion, will select one of the license property payment options described above for each licensed property game selected. Any and all discounts New York receives will apply to all current and all new licensed properties acquired by GPC.

The New York Lottery licensed property rates are contained in the table below.

| New York Lottery Licensed Property Rate Card |  |  |  |
| :---: | :---: | :---: | :---: |
|  |  |  |  |
| Properties | License Fee as a Percentage of Sales | Merchandise Fee as a Percentage of the <br> Prize Fund |  |
| World Series of Poker | $2.00 \%$ | $10.00 \%$ |  |
| Caesars Palace | $2.00 \%$ | $10.00 \%$ |  |
| Harrah's | $2.00 \%$ | $10.00 \%$ |  |
| Larry The Cable Guy | $2.00 \%$ | $10.00 \%$ |  |
| The Three Stooges | $2.00 \%$ | $10.00 \%$ |  |
| Bejeweled | $2.00 \%$ | $10.00 \%$ |  |
| Plants vs. Zombies | $2.00 \%$ | $10.00 \%$ |  |
| Zuma | $2.00 \%$ | $10.00 \%$ |  |
| Mystery P.I. | $2.00 \%$ | $10.00 \%$ |  |
| Aerosmith | $1.50 \%$ | $8.00 \%$ |  |
| Billboard | $1.50 \%$ | $8.00 \%$ |  |


[^0]:    GTECH Corporation's Response to the New York Lottery's
    Request for Proposals for Instant Ticket Design, Development and Production Services - ORIGINAL

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